# Operating Instructions 

## DIGITAL COUNTER VEK CN1

Version 2002_03

## NOTE:

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The manufacturer reserves the right to modify, without prior notice, the technical specifications in order to accommodate the latest technical developments. Magnetic Automation Corp. will provide information on the status of existing operating instructions and on any alterations and extensions that may be relevant.

## Please read these operation instructions prior to installing the equipment.

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## 1 Functional Description

### 1.1 General

> 4-pin plug for counting inputs
$\downarrow$
On
The digital counter VEK CN1 is designed to control small to medium car-parks. Four (4) counting inputs are used to accept outputs from loop detectors and/or traffic gate controllers. The counting inputs increment or decrement the count and is displayed on the 4-digit display. The output relay is used to turn on/off traffic signs or lot full signs. Available Open space counter and count hysteresis are adjustable. The output relay can be used to directly control a traffic light or a lot full sign.

## Characteristics

- Digital counter is specifically developed for small to medium car-parks.
- Vehicle count and open space count.
- 4-digit display
- Totalize counter -999 bis 9999
- 4 noise immunity inputs, each function $+/$ - Reset individually adjustable
- 1 Reset input (optional)
- 1 Relay output 250V, 5A for Traffic lights and Lot Full signs (or others).
- Output is adjustable for automatic, permanent free, permanent occupied.
- Relay is adjustable to Normally Open or Normally closed mode.
- LED to display relay status.
- 4 independent input counters up to $9,999,999$ for statistical use independently displayed.
- Available Open space counter and count hysteresis are adjustable.
- Upper and lower counter threshold is adjustable.
- 3 push buttons for user interface.
- Power Supply: $12 . .24 \mathrm{~V}$ DC oder AC
- No loss of current data storage in case of power failure.
- Alarm display when power is/was lost.
- Optional RS485-Interface for data polling, setup or direct communication with a traffic sign.
- Compact Plastic housing $0.88^{\prime \prime}(22,5 \mathrm{~mm}) \times 3.15^{\prime \prime}(80 \mathrm{~mm}) \times 3.35^{\prime \prime}(85 \mathrm{~mm})$, with DIN-Rail mount.


### 1.2 Display and Setup

### 1.2.1 User interface buttons

The VEK CN1 digital counter is adjusted with the three (3) user interface buttons located on top of the unit. The display shows the current menu and status of the setup. The buttons have following functionality:

| Button | Function |
| :---: | :---: |
| M Short | Next Menu, next digit, Cancel settings. |
| (Mode) Long | Activate System menu, Save changes, exit menu. |
| A Short | Display value increments + 1 |
| (UP) Long | Display value fast increments |
| v Short | Display value increments -1 |
| (DOWN) Long | Display value fast decrements |
| Two simultaneously | Cancel changes, back to operating mode. |

The menu is divided in base menu and system menu. During setup the flashing display signalizes that the settings aren't saved yet. If the unit was idle for 30 sec . the unit goes back to normal operating mode without saving the changes.

### 1.2.2 Power Failure

During loss of power the current count values and setup are saved. When the power returns the unit goes back in normal operating mode but signalizes with the flashing display that there was a loss of power and the open space count must be checked and if necessary updated.

| Display | Status | Setting |  |
| :--- | :--- | :--- | :--- |
| $\mathbf{1 2 3 4}$ | Return after loss of <br> Flashing |  or <br> power  | $\rightarrow$ Update open space count |
|  |  | $\rightarrow$ Confirm existing count is correct. |  |

### 1.2.3 Display during normal operation

In normal operating mode you can have the display show either how many vehicles entered the car-park or how many open spaces are left (see 1.4.1Operating Mode/Switching point). The relay status is displayed with the LED-Light. The input status are displayed with 4 dots. Special statuses are directly displayed.

| Display | Status |
| :--- | :--- |
| Number, for example 1234 | Normal operation, Current count |
| Number /occu alternating <br> display | Current count, Output manually set to "occupied" |
| Number /FrEE alternating <br> display | Current count, Output manually set to "free". |
| $\mathbf{0 0 0 0}$ | Reset Input active (Optional) |
| Dots | Input Status, left to right 1,2,3,4 |
| LED on/off | Output relay status: activated = on/deactivated = off |
| Display off if unit was idle for <br> 30sec. | Power save mode |

Note:

1. If one of the four (4) input counter display is activated the display will not switch back to normal operating display by itself.
2. If the Power save mode is activated the display will turn off when the unit was idle for more than 30 sec . By pressing the $M$-Button the display can be turned on again (see 1.4.6 Power Save Mode)

### 1.3 Base menu - Setting the operating modes

The base menu contains all settings for the different operating modes. The existing counts can be displayed, modified and reset to original stage. The relay output can manually be set to "FREE" or "OCCUPIED".

| Display | Menu | Setting |
| :--- | :--- | :--- |
| $\mathbf{1 2 3 4}$ | Normal Operation, Current Count | M Short $\rightarrow$ next, next menu item |
| Ouk | Relay output manually | Two buttons simultaneously or |
| Cnk1 | Input 1 | M long $\rightarrow$ End $=$ back to normal operation |
| Cnk2 | Input 2 | M or $\quad \rightarrow$ change |
| Cnk3 | Input 3 | M long $\rightarrow$ save |
| Cnk4 | Input 4 | Reset all Counters |
| rES |  |  |

### 1.3.1 Modify/Correct current count

| Display | Status | Setting |  |
| :---: | :---: | :---: | :---: |
| 1234 | Normal Operation | $\Delta$ orv | $\rightarrow$ First digit flashing $\rightarrow$ modify counter |
| 1234 One digit flashing | Modify Counter | $\Delta$ or $v$ <br> $\Delta$ or $\bigvee 1 \mathrm{sec}$. <br> A or $\mathrm{v}^{3} \mathrm{sec}$. <br> M short <br> M long | $\begin{aligned} & \rightarrow \text { Digit }+/-1 \\ & \rightarrow \text { Fast scroll } \\ & \rightarrow 10^{\prime} s \rightarrow 100 \text { 's } \rightarrow 1000 \text { 's } \\ & \rightarrow 100 \text { 's } \rightarrow 10 \text { 's } \rightarrow \text { 1's } \rightarrow \text { Cancel } \\ & \rightarrow \text { Skor }=\text { saved } \end{aligned}$ |

### 1.3.2 Set Relay Output manually to "Free" or "Occupied"

If for any reasons the relay output needs to be disabled the output can manually be set to maintain either the always "FREE" or always "OCCUPIED" status.

| Display | Status | Setting |  |
| :---: | :---: | :---: | :---: |
| 1234 | Normal Operation | M $1 \times$ short $\rightarrow$ Ouk $=$ Output status display |  |
| Ouk <br> Auko <br> occu <br> FrEE <br> Alternating | Output Status Display <br> - Automatic <br> - Occupied <br> - Free | M short M long <br> 内 or V | $\rightarrow$ next, next menu item <br> $\rightarrow$ End = back to normal operation <br> $\rightarrow$ Select output status |
| Auko occu FrEE blinkend | Selected Output status |  | $\begin{aligned} & \rightarrow \text { FrEE } \rightarrow \text { Auko } \rightarrow \text { Occu } \\ & \rightarrow \text { Occu } \rightarrow \text { Auko } \rightarrow \text { FrEE } \\ & \rightarrow \text { Cancel changes } \\ & \rightarrow \text { Skor = Output status saved } \end{aligned}$ |

### 1.3.3 Display and Counter reset

The Inputs can individually count to up to 9,999,999 and can individually be displayed or if necessary reset to zero.

| Display | Status | Setting |  |
| :---: | :---: | :---: | :---: |
| 1234 | Normal Operation | M 2 x short M $5 \times$ short | $\begin{aligned} & \rightarrow \text { Cnk1 }=\text { Input counter } 1 \\ & \rightarrow \text { Cnk4 }=\text { Input counter } 4 \end{aligned}$ |
| $\begin{array}{\|l\|} \hline \text { Cnk1 ... } 4 \\ 1234 \\ \text { Alternating } \\ \hline \end{array}$ | Display current count 0... 9999 | $\frac{M}{y} \text { short }$ | $\rightarrow$ next, next menu <br> $\rightarrow$ Current Input count <br> $\rightarrow$ Start the input counter reset |
| $\begin{array}{\|l\|} \hline \text { Cnk1 ...4 } \\ 1234 . \\ .456 \\ \text { Continuously } \\ \hline \end{array}$ | $\begin{aligned} & \hline \text { Display Input count } \\ & 10.000 . . .9 .999 .999 \end{aligned}$ |  |  |
| 0 flashing | Reset | M long M short | $\begin{aligned} & \rightarrow \text { Skor }=\text { Reset Input counter } \\ & \rightarrow \text { Cancel reset } \end{aligned}$ |

Note:

1. The open space or quantity of passed vehicles count will not be effected during reset of any of the input counts!
2. If one of the four (4) input counter display is activated the display will not switch back to normal operating display by itself.

### 1.3.4 Reset all counters

The open space and passed vehicle counter as well as the four (4) input counters can be reset at ones using following menu:

| Display | Status | Setting |
| :--- | :--- | :--- |
| $\mathbf{1 2 3 4}$ | Normal Operation | $M 6 \times$ short $\rightarrow$ rES $=$ Reset menu |
| rES | Reset Menu | $\frac{M}{}$ long $\quad \rightarrow$ reset all counters |
|  |  | short $\quad \rightarrow$ back to normal operation without reset. |

The output relay setting manually "FREE" and manually "OCCUPIED" is not effected by this reset.

### 1.4 System menu - Installation specific Settings

In the system menu all installation specific settings can be made.

| Display | Menu Item | Setting |
| :---: | :---: | :---: |
| 1234 | Normal Operation | M long $\rightarrow$ Display SYS $=$ System menu Alternating shows program version; for example A02 |
| S oc <br> 1234 <br> Alternating <br> HYS | Switch threshold 0... 9999 |  |
| HYS <br> 1234 <br> Alternating | Count hysteresis $\text { 1... } 250$ | M short $\quad \rightarrow$ next menu item |
| $\begin{array}{\|l} \hline \text { SkP~ } \\ 1234 \\ \text { Alternating } \\ \hline \end{array}$ | Upper Count threshold 0... 9999 |  |
| $\begin{array}{\|l\|} \hline \text { SkP }_{-} \\ -123 \\ \text { Alternating } \\ \hline \end{array}$ | Lower Count threshold 0...-999 | $\begin{array}{\|ll} \bar{\alpha} \text { or } V & \rightarrow \text { change } \\ \bar{M} \text { long } & \rightarrow \text { save } \end{array}$ |
| inP1 ... 4 <br> Alternating <br> Add <br> Sub <br> rEs <br> no.F | Input functions <br> - Increment count <br> - Decrement count <br> - Reset count <br> - No function | Two buttons simultaneously <br> M long $\quad \rightarrow$ End $=$ back in normal operation |
| rEL <br> Alternating oc.on Fr.on | Output function <br> - Normally closed <br> - Normally open |  |
| LoPo <br> Alternating off on | Power Save Mode - off (Display an) an (Display aus) |  |
| Pork | Serial Interface |  |

### 1.4.1 Operating Modes/ Switching point

The digital counter can be set to Operating Mode "OPEN SPACE COUNT" or "PASSING VEHICLE COUNT" . The two options can be selected by setting the Count threshold to:
Threshold $=0$ (Default) $\quad \rightarrow$ Mode "OPEN SPACE COUNT"
Threshold $=1=1 . .9999 \rightarrow$ Mode "PASSING VEHICLE COUNT"
see 1.4.1.1

| Display | Status | Setting |  |
| :---: | :---: | :---: | :---: |
| 1234 | Normal Operation | M long | $\rightarrow \mathbf{S} \boldsymbol{\mathbf { S }} \rightarrow \mathbf{S}$ Oc $=$ Threshold |
| S Oc <br> 1234 <br> Alternating | Display Count Threshold | M short M long $\Delta$ or V | $\rightarrow$ next, next Menu item <br> $\rightarrow$ End $=$ back to normal operation <br> $\rightarrow$ Change Threshold |
| $1234$ <br> one digit flashes | Change Threshold $0 . . .9999$ |  | $\begin{aligned} & \rightarrow \text { Digit }+/-1 \\ & \rightarrow \text { Fast scroll } \\ & \rightarrow \text { 10's } \rightarrow 100 \text { 's } \rightarrow 1000 \text { 's } \\ & \rightarrow \text { 100's } \rightarrow 10 \text { 's } \rightarrow \text { 1's } \rightarrow \text { Cancel } \\ & \rightarrow \text { Skor }=\text { save } \end{aligned}$ |

### 1.4.1.1 Operating Mode "OPEN SPACE COUNT"

The "OPEN SPACE COUNT" is preferably used when the control audit count of the parking spaces is done when the car-park is full so less open spaces has to be counted. Vehicles leaving the car-park will increment the count (Input 1) and vehicles entering the facility will decrement the count (Input 2). The counter will activate the output relay whenever the open space count is equal or less than " 0 ". The output relay will be released as soon the count reached the adjusted count hysteresis.

### 1.4.1.2 Operating Mode „PASSING VEHICLE COUNT"

The "PASSING VEHICLE COUNT" is preferably used when the control audit count of the parking spaces is done when the car-park is empty so less occupied parking spaces must be counted. Vehicles entering the car-park will increment the count (Input 1) and vehicles leaving the facility will decrement the count (Input 2). The counter will activate the output relay whenever the vehicle count reaches or is higher than the adjusted maximum. The output relay will be released as soon the count reaches or is lower than the adjusted lower count hysteresis.

### 1.4.2 Count Hysteresis

With the count hysteresis you can set the amount of vehicles that have to leave the facility after the "OPEN SPACE COUNT" or the "PASSING VEHICLE COUNT" have reached the maximum and triggered the output relay. Factory default is 1.

| Display | Status | Setting |
| :---: | :---: | :---: |
| 1234 | Normal Operation | M long $\quad \rightarrow \mathbf{S} \mu \mathbf{S} \rightarrow \mathbf{S}$ oc <br> M $1 \times$ short $\rightarrow \mathrm{H} \mu \mathrm{S}=$ Count hysteresis |
| HYS <br> 1234 <br> Alternating | Display Count hysteresis | $M$ short <br> $M$ $\rightarrow$ next, next menu item <br> $M$ long $\rightarrow$ End $=$ return to normal operation <br> $\Lambda$ Or $v$ $\rightarrow$ Change Count hysteresis |
| 1234 <br> One flashing digit | Change Count hysteresis <br> 1... 9999 |  |

### 1.4.3 Upper Count Level and lower Count Level

The maximum and minimum range of the total count can be adjusted using this menu. This enables the counter to automatically adjust the total in case the maximum or minimum level is reached to prevent a wrongful count to continue. The default is 9999 for the upper and -999 for the lover level.

| Display | Status | Setting |  |
| :---: | :---: | :---: | :---: |
| 1234 | Normal Operation |  |  |
| $\begin{array}{\|l\|} \hline \text { SkP~ /_ } \\ 1234 \\ \text { Alternating } \\ \hline \end{array}$ | Display Count level | $\begin{array}{\|l} \hline \mathrm{M} \text { short } \\ \hline \bar{M} \text { long } \\ \hline \mathrm{M} \text { Or } \mathrm{V} \\ \hline \end{array}$ | $\rightarrow$ next, next menu item <br> $\rightarrow$ End $=$ return to normal operation <br> $\rightarrow$ Change count level |
| 1234 <br> One flashing digit | Change Count Level $0 . . .9999$ |  | $\begin{aligned} & \rightarrow \text { Digit }+/-1 \\ & \rightarrow \text { fast scroll } \\ & \rightarrow 10 \text { 's } \rightarrow 100 \text { 's } \rightarrow 1000 \text { 's } \\ & \rightarrow 100 \text { 's } \rightarrow 10 \text { 's } \rightarrow \text { 1's } \rightarrow \text { Cancel } \\ & \rightarrow \text { Skor }=\text { save } \\ & \hline \end{aligned}$ |

### 1.4.4 Display / Input settings

Independent from each other the inputs can be set to:

- Incrementing
- Decrementing,
- Reset Count
- No function

| Display | Status | Setting |  |
| :--- | :--- | :--- | :--- |
| $\mathbf{1 2 3 4}$ | Normal Operation | $M$ long | $\rightarrow \mathbf{S} \mu \mathbf{S} \rightarrow \mathbf{S}$ oc |
|  |  | $M 4 \times$ short $\rightarrow$ InP1 $=$ Function Input 1 |  |

Factory default is Incrementing for Input 1 and 3 and decrementing for Input 2 and 4.

### 1.4.5 Output settings

The output relay can be adjusted to Normally Open (NO) or Normally Closed (NC):

| Display | Status | Setting |  |
| :---: | :---: | :---: | :---: |
| 1234 | Normal operation |  |  |
| rEL <br> Alternating Fr.on oc.on | Display Relay function <br> - If free NC <br> - If full NC | M short <br> M long <br> $\wedge$ Orv | $\rightarrow$ next, next Menu item <br> $\rightarrow$ End $=$ return to normal operation <br> $\rightarrow$ Change function |
| $\begin{gathered} \text { Fr.on } \\ \text { oc.on } \\ \text { Flashing } \end{gathered}$ | Change relay function |  | $\begin{aligned} & \rightarrow \text { Fr.on } \rightarrow \text { oc.on } \\ & \rightarrow \text { oc.on } \rightarrow \text { Fr.on } \\ & \rightarrow \text { Cancel } \\ & \rightarrow \text { Skor }=\text { save } \\ & \hline \end{aligned}$ |

Factory default is Normally Open mode for the output relay.

### 1.4.6 Power Save Mode

If the Power Save Mode is activated the display turns if there was no activity on the user interface for more then 30 sec . The count function continuous to run in the background. The Power Save Mode can be adjusted using following menu:

| Display | Status | Setting |  |
| :---: | :---: | :---: | :---: |
| 1234 | Normal Operation | $\mid \mathrm{M}$ long $\rightarrow \mathbf{S} \boldsymbol{\mu} \mathbf{S} \rightarrow \mathbf{S}$ ocM 9 x short $\rightarrow$ LoPo $=$ Power Save Mode |  |
| LoPo <br> Alternating Off On | Display Power Save Mode <br> - OFF (Display On) <br> - ON (Display Off) | $\begin{array}{\|l\|} \hline M \text { short } \\ \hline M \text { long } \\ \hline \text { Or } \\ \hline \end{array}$ | $\rightarrow$ next, next me <br> $\rightarrow$ End $=$ return <br> $\rightarrow$ Change Func |
| Off On <br> Flashing | Change Function | $\begin{array}{\|ll} \hline \Lambda & \\ \hline \frac{V}{M} & \text { short } \\ \hline \bar{M} & \text { long } \\ \hline \end{array}$ | $\begin{aligned} & \rightarrow \text { off } \rightarrow \text { on } \\ & \rightarrow \text { on } \rightarrow \text { off } \\ & \rightarrow \text { Cancel } \\ & \rightarrow \text { Skor }=\text { Save } \\ & \hline \end{aligned}$ |

### 1.4.7 Setting the Serial Interface (optional)

Currently not available.

### 1.5 Factory Default

All parameter and counter can be reset to factory default using following procedure:

| Display | Status | Setting |  |
| :---: | :---: | :---: | :---: |
|  |  | Turn off power to the unit for longer then 2 seconds. |  |
| $1234$ <br> Flashing | Return after power failure | Press two buttons simultaneously $\rightarrow$ Err |  |
| Err <br> Flashing | System error | M long <br> M short settings | $\rightarrow$ Skor $=$ Reset to factory default <br> $\rightarrow \mathbf{0 0 0 0}$ flashing $=$ factory default <br> $\rightarrow$ Cancel, Restart without factory default |

After the reset to factory default all parameters are set to the following (see table below) and all counters are set to zero (0).

| Parameter |  | Setting |  |
| :--- | :--- | :--- | :--- |
| Ouk | Relay output | Auko | Automatic |
| S oc | Switch Point | 0 | $0=$ Open Space Count |
| HyS | Count hysteresis | 1 | one vehicle |
| SkP $^{-}$ | Upper count level | 9999 | 9999 |
| SkP | Lower count level | -999 | -999 |
| InP1 | Function Input 1 | Add | incrementing |
| InP2 | Function Input 2 | Sub | decrementing |
| InP3 | Function Input 3 | Add | incrementing |
| InP4 | Function Input 4 | Sub | decrementing |
| rEL | Output functionality | Oc.on | Normally Open Mode |
| LoPo | Power Save Mode | oFF | aus, Anzeige immer aktiv |

## 2 Installation Instructions

### 2.1 Input voltage

All inputs are provided with Opto couplers. To activate the inputs you can either use the internal switching voltage or use an external supply. When using an external supply you must first change the internal jumper setting of the control board. To do so carefully open the controller housing and set the jumper J2 in accordance with the drawing and table below.

Attention! The control board consists of electrostatic sensitive components. If working on the control boards please use electrostatic save measurements to prevent any damage to the components. Do not touch the board or any of the components!


Internal supply is does not use the Opto couplers.


External supply uses the Opto couplers.

| Power Supply | Input power | Attention |
| :--- | :--- | :--- |
| $12 . .24 \mathrm{~V}$ DC | Internal <br> Jumper J2 to the left | $\bullet \quad$ ONLY ONE POWER SUPPLY FOR ALL COUNTERS <br> ( DO NOT CONNECT TERMINAL „C". THE INPUTS ARE <br> CONNECTED TO GROUND (OV). |
| $12 . .24 \mathrm{~V} \mathrm{AC}$ | Internal <br> Jumper J2 to the left | $\bullet \quad$ DO NOT CONNECT MULTIPLE COUNTERS IN PARALLEL! |
| $12 . .24 \mathrm{~V}$ AC oder DC | External 12..24V DC <br> Jumper J2 to the right | USE ONLY ONE EXTERNAL POWER SUPPLY FOR ALL <br> INPUTS! |

### 2.2 Reset Input (optional)

Using one of the inputs as count reset input all counts can be reset to 0 when a signal is applied. According to the relay output setting the relay switches to "OPEN" or "OCCUPIED". The reset does not effect the adjusted parameters.

## 3 Technical Data



